

| <b>Saturday, August 5th</b> |                         | <b>Event</b>  | <b>Format</b>         | <b>Cutoff</b> | <b>Time Limit</b> |
|-----------------------------|-------------------------|---|-----------------------|---------------|-------------------|
| Starting Time               | Events                  | 2x2x2   | Combined Average of 5 | 1:00          | 2:00              |
| 10:00 AM                    | 2x2, 3x3, 4x4, Pyraminx | 3x3x3   | Average of 5          | N/A           | 10:00             |
| 2:45 PM                     | 2x2 Finals (Top 20)     | 4x4x4   | Combined Average of 5 | 1:30          | 3:00              |
| 3:30 PM                     | 3x3 Round 2 (Top 60)    | 5x5x5   | Combined Average of 5 | 2:30          | 5:00              |
| 4:15 PM                     | Parent Solve            | Pyraminx  | Combined Average of 5 | 1:00          | 2:00              |
| 5:00 PM                     | Relay                   | One-Handed  | Combined Average of 5 | 1:00          | 2:00              |
|                             |                         | Feet  | Combined Mean of 3    | 5:00          | 10:00             |
| <b>Sunday, August 6th</b>   |                         | Team Factory  | Best of 3             | N/A           | 2:00              |
| Starting Time               | Events                  | Team Blindfolded  | Best of 3             | N/A           | 3:00              |
| 11:00 AM                    | 5x5, One-Handed, Feet   | Parent Solve  | Best of 2             | N/A           | 10:00             |
| 1:30 PM                     | Team Factory            | Relay   | Best of 1             | N/A           | 10:00             |
| 2:00 PM                     | Team Blind              | In the <b>relay</b> event, competitors will solve the 2x2x2, 3x3x3, 4x4x4, 5x5x5, and the pyraminx, all in a row before stopping the timer. |                       |               |                   |
| 3:00 PM                     | 3x3 Finals (Top 10)     |   |                       |               |                   |

In a combined average of 5, you must get one of your first two solves under the **cutoff** time in order to complete your average. In a combined mean of 3, you must get your first solve under the **cutoff** time in order to complete your mean. The **time limit** is a hard cutoff. If you go over this time, your attempt will be stopped.

Please note: As this competition is WCA-unofficial, it allows us to try things we have not done before. For this reason, this competition will be run differently than our official competitions so far.

We will be trying out a "drop-in" system, where competitors will be given a range of times where they may solve certain events. Rather than being called up group by group to compete in a scheduled slot, competitors can line up when they want to compete, and will then be given the scorecard for the event they want to compete in. This means that rather than, for example, 2x2 having a definite slot, in the defined time slots, competitors may compete in any of the listed events. We hope that this allows competitors more freedom. This also means that for this competition, you may check in at the registration desk at any point during the day.